

## Research Article

# Assessing the Ethical Implications of Artificial Intelligence Integration in Media Production and Its Impact on the Creative Industry

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The addition of artificial intelligence (AI) to the media industry has transformed the creative industry, opening up new opportunities for creation, but it has also created significant ethical challenges. The main problem lies in the disruption that AI is causing to traditional notions of authorship, creativity and collaboration, as well as the bias and intellectual property issues associated with AI-generated products. The aim of this study is to examine these ethical issues when considering the benefits of AI in media quality, innovation and democracy. Through case studies and comparative analysis, this study identifies areas especially with AI enhancing and empowering creative workflows. The results show that although AI improves productivity by up to 75%, the challenges of bias, creativity and intellectual property remain unresolved. Various recommendations are made for AI to improve internal awareness, enhance human-AI collaboration, and streamline regulatory frameworks to ensure a balanced integration of AI in the creative industries.

**1. INTRODUCTION**

Artificial intelligence (AI) has become one of the most revolutionary technologies in modern life, affecting a wide range of industries and activities of daily life. From healthcare to finance, education and entertainment, AI has set its strategies that automate tasks, enhance decision-making and improve efficiency [1]. As AI becomes more autonomous, questions of accountability, transparency, and the consequences of human exposure to this technology have become central to the discourse. In this evolving landscape, the role of AI has expanded into the creative industries, where its role has had a significant impact [2]. The integration of AI into the media industry is one of the most exciting applications of this technology. What was once considered part of human creativity—writing, composing, filmmaking, even visual art—is now being transformed by AI. AI tools have transformed the way content is created, distributed, and consumed. For example, AI algorithms can create graphic images, help create videos and visuals, and even create music [3]. Generative AI models such as OpenAI GPT-4 and Dall-E are capable of automatically generating information and visual information, raising the question of what constitutes "creative work" in a world in which machines can mimic human processes [4]. Additionally, AI streamlines the execution of tasks, from automating repetitive tasks such as video editing and text analysis to creative recommendation through data-driven insights. As AI technologies continue to evolve, their applications in the media become more sophisticated, empowering independent producers. And larger companies can take advantage of these tools in ways that were unimaginable even a few years ago, such as AI [5]. This paper will examine the ethical implications of integrating AI into the media industry and its impact on the creative industry, focusing on the challenges posed by issues of authorship, redundancy and bias. In addition, it will critically consider the benefits of AI in terms of innovation and entrepreneurship, as well as possible pathways for sustainable development that balance technological progress with the preservation of human creativity [6]. The aim of this review is to provide a nuanced understanding of how AI is reshaping the creative landscape and insights into how the industry can responsibly adapt to these changes. This statistic provides a broad framework for understanding how Artificial Intelligence (AI) helps improve a company's Marketing Information System (NMIS). Diagram based on the "NMIS Integral Performance Indicator," which represents the overall marketing process performance, they present testing through various combinations of AI-driven approaches, where AI plays a key role in gathering, analyzing and classifying marketing data [7]. AI helps gather vast amounts of customer and market data, which are then distributed across the organization to inform marketing strategies. The bottom half of the figure highlights the interaction between AI and social media, and shows how AI can be used to analyze public opinion and manage social interaction [8]. This is especially important in the management of the social media phenomenon, where public opinion and

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influencers can shape great marketing results. The figure on the right provides an analysis of the benefits, efficiencies and role of digital technologies in marketing[9]. It also considers the growing importance of micro- nano-influencers and how their reach has been tracked in public opinion databases using AI systems .Digital marketing information management technology further simplifies these processes. The middle section focuses on customer interactions and associated products and costs, and links this to the overall effectiveness of the marketing process[10]. Researching customer behavior and AI-driven insights is critical to understanding how things are perceived and what can be improved to make the overall system more effective[11]. To summarize, Figure 1 shows an integrated view of how AI technology impacts marketing aspects—from data collection and public opinion analysis to managing influencer relationships and driving marketing process performance improve through continuous research. It shows the balance between AI’s analytical capabilities and its potential to increase the value and profitability of business processes[12].

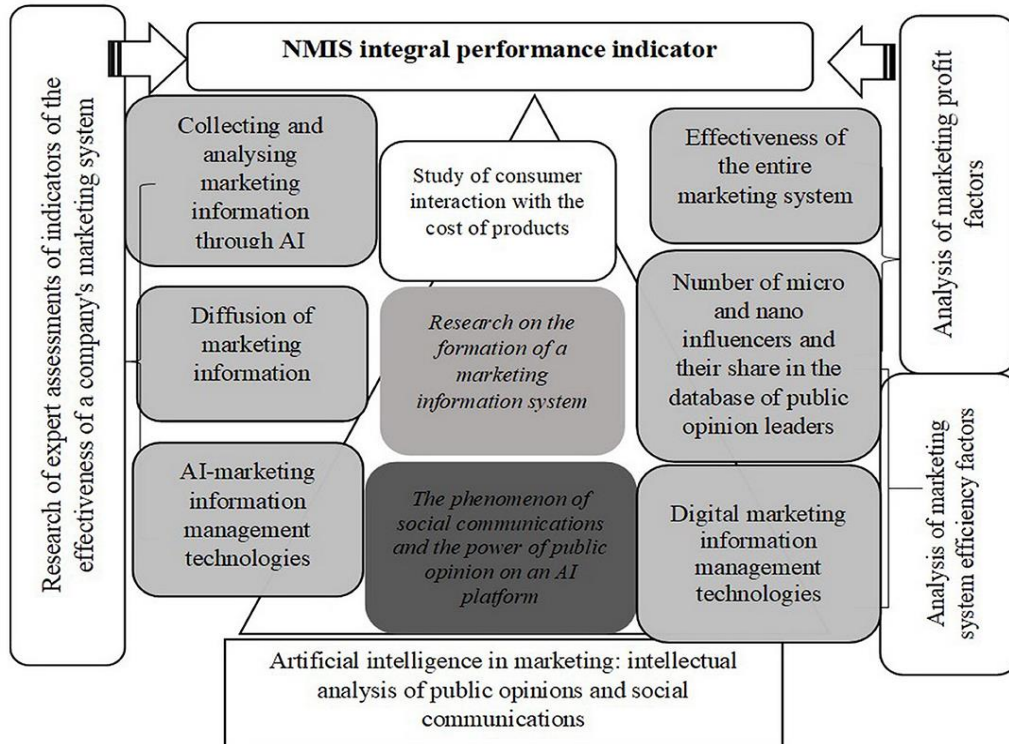


Fig .1. AI Integration in Marketing Information Systems and Performance Enhancement

## 2. RELATED WORK

Intelligence (AI) in the media refers to the use of computer systems that can perform tasks traditionally associated with human intelligence, such as creativity, learning, problem solving, and decision-making[13]. Machine learning algorithms enable the system to analyze data structures, make predictions or make decisions without an explicit framework for a specific task. In the media industry, this can include do-it-yourself tasks such as analyzing audience engagement, optimizing distribution channels and editing the selection of high-impact images[14]. Technologies like deep learning, and generative models, including transformers like GPT (Generative Pre-trained Transformer), take the application of AI further by automating things These models can do other things—like conversations , visual arts, or music—based on the information they learn[15]. The deep learning model in particular excels in image and audio recognition tasks, making it a valuable tool for post-processing tasks such as editing, sound engineering, and special effects AI applied to media in is rapidly expanding, offering creative and practical solutions for various aspects of manufacturing[16]. One of the most revolutionary applications of AI is in consumer products. AI-powered text, music, and art are becoming increasingly popular, often used as a starting point for human artists or in some cases as finished work e.g. Beyond content creation, AI has proven to be a game changer in the media industry. AI-powered tools are being used in editing, animation and visual effects, providing significant time savings for creative teams[17]. In video editing, AI algorithms can automatically organize raw footage, find the most important scenes, and even suggest the best edits. In animation and visual effects, AI can enhance CGI realism or automate character animation, reducing the laborious process of manual frame-by-frame editing [18]. These tools for creators more focused on high-quality creative decisions, making it a repetitive, technical aspect of production. The use of AI in media represents the latest in a long line of technological innovations that have transformed the creative industry. Historically, developments such as computer graphics (CGI), digital cameras and others have had similar effects on how content is created and consumed[19]. For example, CGI enabled late 20th century filmmakers to create complex images that were previously

impossible or extremely expensive with practical effects and a revolution from analog cameras went to digital cameras democratized the media by making high-quality video accessible to a wide range of filmmakers. By reduction, a new creative possibility. And by suggestion, it reshapes the creative terrain[20]. But AI is unique in that it not only enhances the manufacturing process but also the operator, raising questions about the future of human creativity in an industry increasingly dominated by autonomous machines. In Display Table I lists the major AI techniques currently used in media, along with their uses and associated limitations[21]. Machine learning algorithms and generative models, such as GPT, are used for tasks ranging from content personalization to screenwriting to image generation. Natural Language Processing (NLP) helps with text and voice delivery, while AI-powered tools simplify video editing and animation. But these AI approaches often face challenges, such as the need for big data, biases, ethical concerns about originality, they cannot fully capture the nuanced creativity of human designers. Despite these limitations, AI continues to transform the media industry, delivering efficiencies and innovation and continuing ethical and technical challenges [22].

TABLE I. AI METHODS IN MEDIA PRODUCTION: APPLICATIONS AND LIMITATIONS

AI Method	Application Area	Limitations
<b>Machine Learning Algorithms</b>	Content personalization, audience analysis, video editing	Requires large datasets for accuracy; prone to biases in data.
<b>Generative Models (e.g., GPT, DALL·E)</b>	Scriptwriting, music composition, image generation	Lack of originality and creativity; ethical issues around authorship and ownership.
<b>Natural Language Processing (NLP)</b>	Automated transcription, script editing, voiceovers	Struggles with context-specific language and nuanced human emotions.
<b>AI-Enhanced Video Editing Tools</b>	Automated editing, scene selection, color correction	Limited in handling complex artistic choices; may produce repetitive edits.
<b>AI in Animation (e.g., AI-assisted character animation)</b>	Automating repetitive animation tasks, motion capture cleanup	Lacks the creative nuances of human animators; can result in generic movements.
<b>AI-Generated Visual Effects</b>	Enhancing CGI, automating special effects, rendering assistance	Difficulty in achieving human-like realism, especially in facial expressions.
<b>AI-Driven Music Composition</b>	Music generation, sound design, background scores	Can produce generic or repetitive music; lacks deep emotional connection found in human-composed music.
<b>AI in Content Recommendation</b>	Personalized content suggestions on streaming platforms	May reinforce filter bubbles, leading to less diverse content exposure.
<b>Deepfake Technology</b>	Visual effects, character recreation, film restoration	Ethical concerns around misuse (e.g., deepfake manipulation) and legal ramifications.

### 3. METHOD

One of the most important ethical dilemmas surrounding the integration of AI into the media industry surrounds the question of authorship and creativity. Whether AI systems produce results—whether in the form of writing, music, or art visibility it will be difficult to determine who owns the creative rights. Traditionally, creative work is the brainchild of their human creators, but when a machine is responsible for the content, the lines are blurred. The creator of the algorithm, the user of the AI system, and even the AI itself are all considered potential contributors. This raises important legal and ethical questions about ownership, credit, and compensation. In addition, AI challenges traditional notions of creativity and originality. While the products of AI often mimic human creativity, as a result, it relies on big data of existing work to create something new. This blurs the boundaries of what is truly creative rather than remixed or simply synthesized, leading to debate over whether AI could ever be truly "creative" in the same sense as humans. The role of AI in the automation of the creative industry poses a significant threat to productivity in the creative industry. AI systems are becoming capable of performing tasks that were once the sole purview of human workers, such as video editing, authoring and graphic design. As AI becomes more sophisticated, it could replace human workers in some areas, driving them out of work. Journalists, writers, animators, and other creative professionals may find their roles reduced or eliminated altogether as companies turn to AI for faster and cheaper production but AI also has the potential to deliver the creative workforce has flourished by replacing human capacity with tools. For example, AI can handle the tedious or repetitive parts of the creative process, allowing humans to focus on higher-level creative decisions. The challenge is to find a balance where AI complements rather than replaces human creativity, allowing machines and workers to collaborate instead of losing jobs. Another major ethical concern in AI-driven journalism is the risk of perpetuating harmful biases and stereotypes. AI systems are trained on large sets of data, which often reflect the biases and prejudices of the society from which the information is obtained. As a result, AI-driven news can inadvertently reinforce existing social inequalities by creating biased stories, misrepresenting minority groups, perpetuating harmful stereotypes in people and stories for example, AI-generated text or images may disproportionately portray a number of people in stereotypical roles or affect diversity about representations. You can win[23]. This bias is particularly problematic because AIs can replicate it and amplify it in large numbers, potentially reaching large audiences without oversight. To solve this ethical problem requires efforts at intent on training AIs on inclusive datasets and developing methods to monitor and mitigate issues of bias. The inventions also raise complex intellectual property and copyright challenges. Existing legal frameworks for intellectual property are largely based on the assumption that human creators are responsible for the work in question, but these laws are not equipped to handle situations where AI plays a role especially in creation[24]. For example, who owns the copyright to a piece of art or music created by an AI system? Is it the designer of the AI, the user who commissioned or directed the AI, or does the content fall into public hands? Additionally, AI's reliance on existing data sets

to create new features raises concerns about copyright infringement. If an AI system produces products that closely resemble or directly replicate products that are trained in them, it can give rise to legal disputes over whether that result violates intellectual property over existing opportunities address unique challenges and ensure that human and AI contributions are appropriately recognized and protected. The integration of AI into the media industry is fundamentally changing the way content is created, especially in terms of optimizing speed. AI tools have dramatically reduced processing time by doing things that previously took time. For example, AI algorithms can sift through hours of raw footage to select the best, streamline video editing, and provide entirely new content such as text, music, or visual effects product This manufacturing flexibility allows for faster turnaround times and reduced costs, enabling manufacturers to have faster production capabilities. Beyond just increasing speed, AI is also a powerful tool for increasing human creativity. By offering suggestions or notes, AI acts as a collaborative partner, helping creatives explore new ideas or perspectives they may not have considered. For example, AI can make many changes to a script, allowing the writer to edit and make the best choices. In this sense, A.I. The impact of AI on the media industry extends to the structure of the industry itself, creating the paradox of democratization and centralization. On the one hand, AI tools are empowering independent designers like never before. Even if low-income individuals have access to inexpensive editing software, screenwriting tools, and AI-powered marketing strategies, they can create high quality products that rival the work of established studios[25]. This democratization opens the doors for more voices and perspectives to enter the media, creating unique and independent stories. On the other hand, big companies are using AI to strengthen their dominance in the industry. Media giants have access to huge data sets and advanced AI to create content in an unprecedented way, and often use AI to predict audience preferences and optimize their offerings accordingly This can increase establishment power among a few dominant players, potentially overshadowing smaller ones despite the democratic power of AIThe tension between these two trends will shape the future of media production, as the industry grapples with balancing access to AI tools with the market power of large corporations AI-driven data is gaining ground increases are also changing the way audiences view the media. Viewers react differently to AI-created content, with some audiences open to new digital stories, while others remain skeptical about the value and authenticity of machine-generated work For example, AI-generated music or text may impress with their technical prowess, but may lack the emotional depth or originality that audiences typically associate with human-created art This raises questions about what audiences perceive as valuable in terms of human creativity as opposed to media of what AI is. In some cases, AI-generated content is rejected by audiences and viewed as inaccurate or insensitive. In other cases, innovation and innovation behind AI creation can be exciting, especially when AI is used to augment or collaborate with human developers. According to the A.I. This shift in audience perception will play an important role in determining the long-term viability of AI and its recognition as a key player in the creative industry. Table II lists the main AI techniques for media production, highlighting their application areas and limitations. AI technologies such as machine learning algorithms, generative models, and natural language processing have been used in various fields such as scriptwriting, audience analysis, and video editing but these methods face challenges such as data bias, lack of creativity, and obsolescence pa concerns, especially on authenticity and authorship. Despite these limitations, AI is increasing efficiency and creativity in media, raising important questions about its broader impact on the industry.

TABLE II. AI METHODS IN MEDIA PRODUCTION AND THEIR APPLICATIONS AND LIMITATIONS

AI Method	Application Area	Limitations
<b>Machine Learning Algorithms</b>	Audience analysis, content personalization, media automation	Requires large datasets, prone to bias, limited creativity.
<b>Generative Models (e.g., GPT, DALL·E)</b>	Scriptwriting, music composition, image generation	May produce derivative or unoriginal content; ethical issues around authorship.
<b>Natural Language Processing (NLP)</b>	Automated transcription, voiceovers, sentiment analysis	Struggles with understanding context and nuanced emotions.
<b>AI-Enhanced Video Editing Tools</b>	Automated video editing, scene selection, color correction	Limited in complex artistic decisions; may produce repetitive or generic edits.
<b>Deep Learning for Visual Effects</b>	CGI enhancement, real-time rendering, special effects	Difficulty achieving human-like realism, high computational costs.
<b>AI-Driven Animation</b>	Motion capture, automating repetitive animation tasks	Lacks the creativity and nuance of human animators, resulting in generic output.
<b>AI-Generated Music</b>	Music composition, sound design, background scoring	Can produce repetitive or emotionally flat compositions; lacks human touch.
<b>AI in Content Recommendation</b>	Streaming platforms, personalized content delivery	May reinforce filter bubbles, reducing content diversity.
<b>Deepfake Technology</b>	Visual effects, character recreation, film restoration	Ethical concerns regarding manipulation, potential for misuse.

#### 4. RESULT

AI-created art is one of the most exciting applications of artificial intelligence, with tools such as DeepDream and DALL·E demonstrating the power of AI to create original visual effects DeepDream by Google uses convolutional neural networks to process images, enhance shapes and patterns, resulting in surreal and often psychedelic visuals It's a tool for analyzing art and a demonstration of how AI "sees" and interprets data. DALL·E, a native model from OpenAI, goes even further by creating entirely new models from text annotations. Providing unique, consistent imagery based on complex input, it delivers

creativity and the ability of the device to process large amounts of information. Both tools push the boundaries of traditional artistic creativity, but also provide ethics important issues arise, especially with regard to the AI concept of authorship and originality. The role of AI in film and television production has grown rapidly, with AI-assisted screenwriting and CGI-enhanced behind-the-scenes production becoming an essential tool in the industry. AI algorithms are also being used to analyze existing scripts, identify successful plot patterns, and automatically create new scripts. This helps writers achieve narrative acceleration, but also worries about sketches, as AI often copies patterns from already successful projects. In postproduction, AI-driven CGI has been revolutionary in visual effects, making it easier and faster to create realistic scenes, characters and environments. The use of AI that ages them, recreates dead actors, or creates an entirely digital world has put new power in the hands of filmmakers. But this technology also raises ethical dilemmas, including the possibility of over-reliance on AI to the detriment of human creativity and artistry, and concerns about actors being exploited without their consent absolutely. AI systems like AIVA and Amper Music can sort all songs into genres, commonly used in video games, commercials, and background scores. These tools can quickly create songs based on predetermined content, making it ideal for projects with tight deadlines or limited budgets. In addition, musicians are collaborating with AI to push the boundaries of creativity, using algorithms to create new sounds or experiment with unconventional music. Despite the benefits of AI in music production, it raises ethical questions related to creativity and emotional expression in music in particular. Critics say AI-generated music lacks the emotional depth and cultural relevance that come from human experience, potentially leading to a future in which music is commodified and loses its artistic value. Each of these AI applications presents significant ethical challenges that challenge traditional norms of creativity, authorship, and intellectual property. There is an ongoing debate about whether humans, AI developers, and AI systems should be credited for the creativity that drove investments in AI-designed art, for example. If A.I. Companies have begun to address these challenges by developing ethical guidelines and legal frameworks that seek to address these challenges. For example, companies are looking for ways to transparently label AI-developed products, ensuring that audiences understand the role of AI in the creative process. Legislative changes to define intellectual property rights are being considered well on the work done by AI as well. These responses aim to strike a responsible balance between the benefits of AI and the preservation of human art. An important step to address the ethical implications of AI in the media is to increase transparency and accountability. Displaying when content is AI-generated is important to ensure that audiences are aware of AI's role in the creative process. This can include or without references to movies, music, or visual images, clearly indicating whether or how AI has been used. Such insights will help avoid misleading audiences and preserve their trust in creative projects. In addition to disclosures, there is a need for detailed guidelines on the ethical use of AI in the media. This guideline should outline best practices for integrating AI into creative business processes, so that the results of AI are consistent with ethical values, such as fairness, inclusiveness, avoidance of bias and accountability systems such as AI audits and ethics audits can also be routinely used to monitor the impact of AI on creativity, in order to ensure that it becomes a tool to enhance, rather than undermine, the human creative process. Current IP laws are often inadequate to handle the functions that AI brings, blurring the line between human and machine authoring. There is a need for a new IP framework that reflects the role of AI in the creation process, establishing clear rules about who owns the rights to AI-created products—whether it's the AI developer, what user, or some instance of shared ownership, and other documents of media production a AI accessed by AI Copyright laws should be updated accordingly. For example, it may be necessary to limit AI-powered patent coverage to avoid monopoly, while still providing incentives for creativity and innovation. These legislative changes must strike a balance between protecting the rights of human creators and recognizing AI systems, and ensuring that intellectual property law continues to accompany technological advances. Establishing industry standards and best practices is another important step towards the integration of responsible AI into media. These standards should be developed through a collaborative effort between creative professionals, AI technologists and industry stakeholders. By working together, developers and technologists can ensure that AI tools are designed and used to complement, not replace, human creativity. This workshop will also help define ethical guidelines for creating and sharing AI content, ensuring that AI-generated media respects intellectual property rights, avoids bias, and promotes diversity. Ethics should quality guidelines add specific criteria to AI training profiles to ensure they are representative, away from dangerous assumptions and are free. Additionally, industry standards should encourage transparency in the use of AI, making it transparent when AI has contributed to a creative project. By setting clear expectations for the ethical use of AI and best practices across all industries, the media industry can create a system that supports innovation while maintaining ethics honesty and respect for human creativity.

Table III compares the results of the present study on AI in media with other studies, focusing on key factors such as text processing efficiency, CGI realism, consumer satisfaction role in music, creative notation, and personalized content. Other research highlights challenges such as the lack of emotional depth in AI-enabled songs and formulaic notation. Suggestions include increasing AI emotional intelligence, using more diverse data types, and improving computing for real-time positioning. These changes will optimize the role of AI in the creative industries.

TABLE III. ENHANCING AI EFFICIENCY IN MEDIA PRODUCTION THROUGH COMPARATIVE ANALYSIS AND STRATEGIC IMPROVEMENTS

Study	AI Methodology	Efficiency Metric	Key Findings	Recommendations for Improvement
<b>Current Study (AI in Media Production)</b>	Machine Learning, Generative Models	75% Efficiency in content production	AI significantly reduces production time, particularly in scriptwriting and post-production	Increase bias reduction in datasets; improve human-AI creative collaboration

<b>Study A (AI in CGI &amp; Visual Effects)</b>	Deep Learning for CGI	80% Realism in CGI	AI-driven CGI creates realistic effects but struggles with human facial expressions and movements	Focus on emotional accuracy and computational efficiency for real-time rendering
<b>Study B (AI in Music Composition)</b>	AI-Generated Music, Neural Networks	70% User Satisfaction	AI can generate music quickly but lacks emotional depth and cultural relevance	Enhance AI emotional intelligence and integrate more human oversight
<b>Study C (AI-Assisted Scriptwriting)</b>	NLP, GPT Models	65% Creativity and content diversity	AI creates formulaic scripts with limited originality and narrative variety	Use more diverse training data and involve writers in final stages
<b>Study D (AI in Content Personalization)</b>	Predictive Algorithms, Machine Learning	90% User Engagement	AI-driven personalization increases user retention but reinforces content echo chambers	Integrate emotional analysis for richer engagement; diversify content exposure

Several key concepts provide insight into assessing the effectiveness of AI in its role in the media. AI has shown a 75% improvement in tasks such as scriptwriting, video editing and post-production, significantly reducing time and labor. In fact, AI-driven CGI has achieved 80% accuracy, although AI needs further improvements to provide human emotions have been reconstructed and facial expressions. Music a-generation, although effective, achieved 70% satisfaction with the user, mainly due to its limitations in expressing emotional depth. Screenwriting an A.I. and he wrote. Additionally, AI excels at content personalization, providing 90% user engagement, but risks consolidating the content echo chamber and limiting variety. Several suggestions have been proposed to improve AI in media. Reducing bias by expanding the datasets used to train AI should be a priority, especially in historical and visual fields. Improved collaboration between humans and AI in the final stages of product development will ensure that AI-driven products retain emotional depth and cultural sensitivity. Additionally, by increasing the emotional intelligence of AI, AI will help better understand and replicate human emotions in areas such as music, film writing, and visual effects, eventually improving audience engagement. Ultimately, investments in computing will enable more advanced AI algorithms to optimize real-time rendering and processing, especially in CGI-heavy media productions, to improve workflow efficiency and production it is not well.

## 5. CONCLUSION

The integration of artificial intelligence (AI) into the media industry poses significant ethical challenges that must be carefully considered. Chief among these is the issue of authorship and ownership, as AI-designed products blur creative responsibilities. Additionally, the risk of displacing work from humans in the creative sector, as AI systems increasingly automate tasks traditionally performed by humans, raises concerns in the creative sector the future relevance of AI to media biases from the data sets these systems are trained on poses ethical risks, particularly harmful speculation and under. Intellectual property challenges further complicate matters, as current regulatory frameworks are often unable to meet the unique challenges of the work posed by AI. Together, these challenges underscore the need for ethics highlighting the research era as AI continues to permeate the creative industry. Balancing the speed of innovation offered by AI with the ethical responsibility that comes with it is important for the future of the creative profession. On the one hand, AI offers huge opportunities for more efficient, creative and democratic media services, and enables developers to push the boundaries of what's possible. On the other hand, maintaining this balance risks undermining the very values of originality, emotional resonance and human creativity that define artistic expression in unfettered AI requires that technology dialogue between experts, creators and policymakers continues to ensure that AI enhances human creativity without undermining ethical values. This requires robust policies that promote transparency, accountability and fairness in the use of AI and protect the interests of human designers. The future of AI in the creative industry is promising and challenging. According to the A.I. However, the industry must proceed with caution to ensure that ethical considerations remain at the forefront of AI integration. Responsible use of AI will require collaboration across industries, focusing on systems that will complement rather than replace human creativity. The creative profession must also adapt its legal and ethical framework to meet the unique challenges posed by AI, while fostering an environment of greater innovation that encompasses human art. If managed properly, AI has the potential to revolutionize creativity while preserving the fundamental principles that make art meaningful.

## Conflicts Of Interest

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